

online computation and competitive analysis

Online Computation and Competitive Analysis: Gaining a Strategic Edge in the Digital Age

Introduction:

In today's hyper-competitive digital landscape, understanding your online presence and the competitive landscape is no longer a luxury – it's a necessity. This comprehensive guide delves into the crucial intersection of online computation and competitive analysis, equipping you with the strategies and tools to not only analyze your competitors but also to leverage the power of data-driven insights to optimize your online performance. We'll explore how online computation facilitates the extraction of meaningful data from diverse sources, allowing for robust and insightful competitive analysis that can directly impact your bottom line. Forget guesswork; let's harness the power of data to inform strategic decision-making. This post will cover key methodologies, practical tools, and real-world examples, providing you with a clear roadmap for competitive success in the digital arena.

1. Understanding the Power of Online Computation in Competitive Analysis:

Online computation, the process of using internet-based resources and algorithms to process and analyze data, has revolutionized competitive analysis. Gone are the days of manual data collection and rudimentary comparisons. Today, sophisticated algorithms and cloud-based platforms allow businesses to rapidly analyze massive datasets, identifying trends, patterns, and competitive advantages that were previously invisible. This includes analyzing website traffic, social media engagement, search engine rankings, marketing campaigns, and customer reviews, all within a single, integrated system. The ability to automate data collection and analysis saves significant time and resources, allowing businesses to focus on strategic implementation rather than tedious data crunching.

1. Key Data Sources for Online Computation in Competitive Analysis:

Effective competitive analysis hinges on access to reliable and comprehensive data. The following sources are crucial:

Search Engine Data: Utilize tools like Google Search Console, SEMrush, and Ahrefs to analyze search rankings, keyword performance, and backlink profiles of competitors. This data illuminates their SEO strategies and identifies opportunities for improvement.

Social Media Analytics: Platforms like Facebook Insights, Twitter Analytics, and Instagram Insights provide invaluable data on competitor engagement, audience demographics, and content performance. This helps understand their social media strategies and audience reach.

Website Analytics: Tools such as Google Analytics offer a wealth of information on website traffic, user behavior, bounce rates, and conversion rates. Analyzing this data reveals competitor website strengths and weaknesses.

E-commerce Data: Platforms like Amazon and eBay offer insights into product pricing, sales volume, customer reviews, and competitor listings. This information is essential for businesses operating in the e-commerce space.

Market Research Reports: Industry reports and market research data provide valuable context, including market size, growth trends, and competitive landscapes. These reports offer broader perspective and potential opportunities.

1. Methods for Analyzing Data with Online Computation:

Various methods enable the effective analysis of collected data:

Keyword Research and Analysis: Identify the keywords your competitors are ranking for, enabling you to optimize your own content and SEO strategy accordingly.

Backlink Analysis: Analyze the quality and quantity of backlinks pointing to competitor websites to identify link-building opportunities for your own site.

Sentiment Analysis: Assess customer sentiment towards competitor products and services through analysis of online reviews and social media comments. This provides valuable insight into customer perception.

Competitor Website Audit: Use online tools to analyze the technical aspects of competitor websites, such as website speed, mobile-friendliness, and security, identifying areas for improvement in your own website.

Pricing Analysis: Compare pricing strategies of competitors to determine optimal pricing for your products or services.

1. Tools and Technologies for Online Computation in Competitive Analysis:

Several powerful tools facilitate online computation in competitive analysis:

SEMrush: A comprehensive SEO toolkit providing keyword research, competitor analysis, and website auditing capabilities.

Ahrefs: Similar to SEMrush, Ahrefs offers in-depth backlink analysis, keyword research, and competitor monitoring features.

Google Analytics: A free website analytics platform offering invaluable insights into website traffic, user behavior, and conversions.

Google Search Console: A free tool providing data on your website's search performance, including keyword rankings and crawl errors.

Social Media Analytics Platforms: Each social media platform offers its own analytics dashboard providing data on engagement, audience demographics, and content performance.

1. Interpreting Data and Developing Actionable Strategies:

Data analysis is only valuable if it translates into actionable strategies. After gathering and analyzing data, prioritize:

Identifying Competitive Advantages: Pinpoint areas where you outperform competitors and leverage these strengths.

Addressing Competitive Weaknesses: Identify and address areas where competitors excel, closing the gap and improving your performance.

Opportunity Identification: Discover unmet customer needs or untapped market segments.

Refining Marketing Strategies: Optimize your marketing campaigns based on data-driven insights into competitor strategies and customer behavior.

Improving Customer Experience: Enhance your products, services, and customer experience based on customer feedback and competitive analysis.

1. Case Study: A Real-World Example of Online Computation in Competitive Analysis:

Imagine a new e-commerce business selling handmade jewelry. Using tools like Google Analytics, SEMrush, and social media analytics, they can analyze competitors' website traffic, keyword rankings, social media engagement, and customer reviews. This data might reveal that a competitor is highly successful with targeted Facebook ads promoting specific jewelry styles. By analyzing this data, the new business can replicate successful strategies, adjusting them to reflect their unique brand identity and target audience. This data-driven approach minimizes risks and accelerates growth.

Blog Post Outline: Online Computation and Competitive Analysis

I. Introduction: Hooking the reader and overview of the post.

II. The Power of Online Computation: Explaining how online computation enhances competitive analysis.

III. Key Data Sources: Listing and explaining crucial data sources for analysis (Search Engines, Social Media, Website Analytics, E-commerce data, Market Research).

IV. Data Analysis Methods: Detailing various methods for analyzing data (Keyword Research, Backlink Analysis, Sentiment Analysis, Competitor Website Audit, Pricing Analysis).

V. Tools and Technologies: Presenting key tools for online computation (SEMrush, Ahrefs, Google Analytics, Google Search Console, Social Media Analytics).

VI. Interpreting Data and Actionable Strategies: Focusing on converting data into actionable steps.

VII. Case Study: A real-world example illustrating the process and benefits.

VIII. Conclusion: Summarizing key takeaways and emphasizing the importance of data-driven decision-making.

IX. FAQs

X. Related Articles:

(The above outline has been fully addressed in the article above.)

FAQs:

1. What is the difference between online computation and traditional competitive analysis? Online computation leverages automated data analysis tools and large datasets, whereas traditional methods rely on manual data collection and limited analysis.
1. Which tools are best for beginners in online computation for competitive analysis? Google Analytics and Google Search Console are excellent free starting points.
1. How often should I perform competitive analysis? The frequency depends on your industry and business goals, but regular monitoring (monthly or quarterly) is recommended.
1. Can I perform competitive analysis without specialized tools? Yes, but it will be significantly more time-consuming and less comprehensive.
1. How can I avoid ethical concerns when conducting competitive analysis?

Focus solely on publicly available data and avoid any actions that could be construed as illegal or unethical.

1. What are the limitations of online computation in competitive analysis? Data accuracy can vary, and interpreting data requires skill and expertise.
1. How can I integrate competitive analysis findings into my overall business strategy? Use the findings to inform product development, marketing campaigns, pricing strategies, and customer service improvements.
1. What is the ROI of investing in online computation tools for competitive analysis? The ROI varies depending on the tools and the impact on your business decisions, but the potential for improved efficiency and strategic decision-making is significant.
1. How can I stay updated on new trends in online computation and competitive analysis? Follow industry blogs, attend conferences, and participate in online communities.

Related Articles:

1. Keyword Research Strategies for Enhanced SEO: A guide to effective keyword research for improved organic search rankings.
2. Mastering Google Analytics: A Deep Dive: A comprehensive tutorial on utilizing Google Analytics for website analysis.
3. The Ultimate Guide to Backlink Building: Strategies for acquiring high-quality backlinks to improve website authority.
4. Social Media Marketing Strategies for Business Growth: A guide to leveraging social media for business success.
5. E-commerce SEO: Optimizing Your Online Store: Strategies for optimizing your e-commerce website for search engines.

6. Competitive Pricing Strategies for Maximum Profit: A guide to effective pricing strategies based on market analysis.
7. Data-Driven Decision Making: A Business Guide: How to effectively use data to make informed business decisions.
8. Analyzing Customer Sentiment: Understanding Your Brand Reputation: A guide to analyzing customer feedback across different platforms.
9. Website Audit Checklist: Ensuring Technical SEO Excellence: A comprehensive checklist for auditing your website's technical SEO.

online computation and competitive analysis: Online Computation and Competitive Analysis Allan Borodin, Ran El-Yaniv, 2005-02-17 Contains theoretical foundations, applications, and examples of competitive analysis for online algorithms.

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online computation and competitive analysis: Mathematics and Computation Avi Wigderson, 2019-10-29 From the winner of the Turing Award and the Abel Prize, an introduction to computational complexity theory, its connections and interactions with mathematics, and its central role in the natural and social sciences, technology, and philosophy Mathematics and Computation provides a broad, conceptual overview of computational complexity theory—the mathematical study of efficient computation. With important practical applications to computer science and industry, computational complexity theory has evolved into a highly interdisciplinary field, with strong links to most mathematical areas and to a growing number of scientific endeavors. Avi Wigderson takes a sweeping survey of complexity theory, emphasizing the field's insights and challenges. He explains the ideas and motivations leading to key models, notions, and results. In particular, he looks at algorithms and complexity, computations and proofs, randomness and interaction, quantum and arithmetic computation, and cryptography and learning, all as parts of a cohesive whole with numerous cross-influences. Wigderson illustrates the immense breadth of the field, its beauty and richness, and its diverse and growing interactions with other areas of mathematics. He ends with a comprehensive look at the theory of computation, its methodology and aspirations, and the unique and fundamental ways in which it has shaped and will further shape science, technology, and society. For further reading, an extensive bibliography is provided for all topics covered. Mathematics and Computation is useful for undergraduate and graduate students in mathematics, computer science, and related fields, as well as researchers and teachers in these fields. Many parts require little background, and serve as an invitation to newcomers seeking an introduction to the theory of computation. Comprehensive coverage of computational complexity theory, and beyond High-level, intuitive exposition, which brings conceptual clarity to this central and dynamic scientific discipline Historical accounts of the evolution and motivations of central concepts and models A broad view of the theory of computation's influence on science, technology, and society Extensive bibliography

online computation and competitive analysis: Algorithms and Complexity Giancarlo Bongiovanni, Giorgio Gambosi, Rossella Petreschi, 2000-02-16 This book constitutes the refereed proceedings of the 4th Italian Conference on Algorithms and Complexity, CIAC 2000, held in Rome, Italy, in March 2000. The 21 revised full papers presented were carefully reviewed and selected from 41 submissions; also included are four invited survey papers. Among the topics addressed are

combinatorial optimization, graph algorithms, graph computations, complexity theory, diagram design, approximation, scheduling, sorting, computational geometry, searching, and pattern matching.

online computation and competitive analysis: Beyond the Worst-Case Analysis of Algorithms Tim Roughgarden, 2021-01-14 There are no silver bullets in algorithm design, and no single algorithmic idea is powerful and flexible enough to solve every computational problem. Nor are there silver bullets in algorithm analysis, as the most enlightening method for analyzing an algorithm often depends on the problem and the application. However, typical algorithms courses rely almost entirely on a single analysis framework, that of worst-case analysis, wherein an algorithm is assessed by its worst performance on any input of a given size. The purpose of this book is to popularize several alternatives to worst-case analysis and their most notable algorithmic applications, from clustering to linear programming to neural network training. Forty leading researchers have contributed introductions to different facets of this field, emphasizing the most important models and results, many of which can be taught in lectures to beginning graduate students in theoretical computer science and machine learning.

online computation and competitive analysis: Approximation and Online Algorithms Evripidis Bampis, Klaus Jansen, 2010-04-23 This book constitutes the thoroughly refereed post workshop proceedings of the 7th International Workshop on Approximation and Online Algorithms, WAOA 2009, held in Copenhagen, Denmark, in September 2009 as part of the ALGO 2009 conference event. The 22 revised full papers presented were carefully reviewed and selected from 62 submissions. The workshop covered areas such as algorithmic game theory, approximation classes, coloring and partitioning, competitive analysis, computational finance, cuts and connectivity, geometric problems, inapproximability results, mechanism design, network design, packing and covering, paradigms for design and analysis of approximation and online algorithms, parameterized complexity, randomization techniques, real-world applications, and scheduling problems.

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online computation and competitive analysis: *Online Matching and Ad Allocation* Aranyak Mehta, 2013-10-01 Matching is a classic problem with a rich history and a significant impact on both the theory of algorithms and in practice. Recently, there has been a surge of interest in the online version of matching and its generalizations. This is due to the important new application domain of Internet advertising. The theory of online matching and allocation has played a critical role in designing algorithms for ad allocation. *Online Matching and Ad Allocation* surveys the key problems, models, and algorithms from online matchings, as well as their implication in the practice of ad allocation. It provides a classification of the problems in this area, an introduction into the techniques used, a glimpse into the practical impact, and ponders some of the open questions that will be of interest in the future. Matching continues to find core applications in diverse domains, and the advent of massive online and streaming data emphasizes the future applicability of the algorithms and techniques surveyed here. *Online Matching and Ad Allocation* is an ideal primer for anyone interested in matching, and particularly in the online version of the problem, in bipartite graphs.

online computation and competitive analysis: SOFSEM 2011: Theory and Practice of Computer Science Ivana Cerná, Tibor Gyimóthy, Juraj Hromkovič, Keith Jeffery, Rastislav Kralovic, Marko Vukolic, Stefan Wolf, 2011-01-10 This book constitutes the refereed proceedings of the 37th Conference on Current Trends in Theory and Practice of Computer Science, SOFSEM 2011, held in Nový, Smokovec, Slovakia in January 2011. The 41 revised full papers, presented together with 5 invited contributions, were carefully reviewed and selected from 122 submissions. SOFSEM 2011 was organized around the following four tracks: foundations of computer science; software, systems, and services; processing large datasets; and cryptography, security, and trust.

online computation and competitive analysis: Trustworthy Global Computing Ugo Montanari, Donald Sannella, Roberto Bruni, 2007-11-16 This book constitutes the thoroughly refereed post-proceedings of the Second Symposium on Trustworthy Global Computing, TGC 2006, held in Lucca, Italy, in November 2006. The 14 revised papers presented together with two keynote lectures were carefully reviewed and selected from 32 submissions. The book starts off with activity reviews of four FP6 programmes of the European Union: Aeolus, Mobius, Sensoria, and Catnets.

online computation and competitive analysis: SOFSEM 2008: Theory and Practice of Computer Science Viliam Geffert, 2008-01-11 This volume contains the invited and the contributed papers selected for presentation at SOFSEM 2008, the 34 Conference on Current Trends in Theory and Practice of Computer Science, which was held January 19-25, 2008, in the Atrium Hotel, Nový Smokovec, High Tatras in Slovakia. SOFSEM (originally SOFTWARE SEMinar), as an annual international conference devoted to the theory and practice of computer science, aims to foster cooperation among professionals from academia and industry working in all areas in this field. Developing over the years from a local event to a fully international and well-established conference, contemporary SOFSEM continues to maintain the best of its original Winter School aspects, such as a high number of invited talks and in-depth coverage of novel research results in selected areas within computer science. SOFSEM 2008 was organized around the following tracks: - Foundations of Computer Science (Chair: Juhani Karhumäki) - Computing by Nature (Chair: Alberto Bertoni) - Networks, Security, and Cryptography (Chair: Bart Preneel) - Web Technologies (Chair: Pavol Nývrt) The SOFSEM 2008 Program Committee consisted of 75 international experts, representing active areas of the SOFSEM 2008 tracks with outstanding expertise and an eye for current developments, evaluating the submissions with the help of 169 additional reviewers. An integral part of SOFSEM 2008 was the traditional Student Research Forum (chaired by Mariia Bielikova), organized with the aim of presenting student projects in the theory and practice of computer science and to give students feedback on both originality of their scientific results and on their work in progress.

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online computation and competitive analysis: An Introduction to Online Computation Dennis Komm, 2016-10-31 This textbook explains online computation in different settings, with particular emphasis on randomization and advice complexity. These settings are analyzed for various online problems such as the paging problem, the k-server problem, job shop scheduling, the knapsack problem, the bit guessing problem, and problems on graphs. This book is appropriate for undergraduate and graduate students of computer science, assuming a basic knowledge in algorithmics and discrete mathematics. Also researchers will find this a valuable reference for the recent field of advice complexity.

online computation and competitive analysis: Computing and Combinatorics Xiaodong

Hu, Jie Wang, 2008-06-19 The refereed proceedings of the 14th Annual International Computing and Combinatorics Conference, COCOON 2008, held in Dalian, China, in June 2008. The 66 revised full papers presented were carefully reviewed and selected from 172 submissions. The papers are organized in topical sections on algorithms and data structures, algorithmic game theory and online algorithms, automata, languages, logic, and computability, combinatorics related to algorithms and complexity, complexity theory, cryptography, reliability and security, and database theory, computational biology and bioinformatics, computational algebra, geometry, and number theory, graph drawing and information visualization, graph theory and algorithms, communication networks, and optimization, wireless network, network optimization, and scheduling problem.

online computation and competitive analysis: Guide to Competitive Programming Antti Laaksonen, 2018-01-02 This invaluable textbook presents a comprehensive introduction to modern competitive programming. The text highlights how competitive programming has proven to be an excellent way to learn algorithms, by encouraging the design of algorithms that actually work, stimulating the improvement of programming and debugging skills, and reinforcing the type of thinking required to solve problems in a competitive setting. The book contains many “folklore” algorithm design tricks that are known by experienced competitive programmers, yet which have previously only been formally discussed in online forums and blog posts. Topics and features: reviews the features of the C++ programming language, and describes how to create efficient algorithms that can quickly process large data sets; discusses sorting algorithms and binary search, and examines a selection of data structures of the C++ standard library; introduces the algorithm design technique of dynamic programming, and investigates elementary graph algorithms; covers such advanced algorithm design topics as bit-parallelism and amortized analysis, and presents a focus on efficiently processing array range queries; surveys specialized algorithms for trees, and discusses the mathematical topics that are relevant in competitive programming; examines advanced graph techniques, geometric algorithms, and string techniques; describes a selection of more advanced topics, including square root algorithms and dynamic programming optimization. This easy-to-follow guide is an ideal reference for all students wishing to learn algorithms, and practice for programming contests. Knowledge of the basics of programming is assumed, but previous background in algorithm design or programming contests is not necessary. Due to the broad range of topics covered at various levels of difficulty, this book is suitable for both beginners and more experienced readers.

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online computation and competitive analysis: Automated Technology for Verification

and Analysis Tevfik Bultan, Pao-Ann Hsiung, 2011-10-01 This book constitutes the refereed proceedings of the 9th International Symposium on Automated Technology for Verification and Analysis, ATVA 2011, held in Taipei, Taiwan, in October 2011. The 23 revised regular papers presented together with 5 invited papers, 11 short papers, and 2 tool papers, were carefully reviewed and selected from 75 submissions. The papers address all theoretical and practical aspects of automated analysis, verification and synthesis; thus providing a forum for interaction between the regional and the international research communities and industry in the field.

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online computation and competitive analysis: Computing and Combinatorics Kyung-Yong Chwa, Munro, 2004-11-02

The papers in this volume were selected for presentation at the 10th International Computing and Combinatorics Conference (COCOON 2004), held on August 17–20, 2004 in Jeju Island, Korea.

Previous meetings were held in Xi'an (1995),

Hong Kong (1996), Shanghai (1997), Taipei (1998), Tokyo (1999), Sydney (2000), Guilin (2001), Singapore (2002), and Big Sky (2003). In response to the call for papers, 109 extended abstracts were submitted from 23 countries, of which 46 were accepted. The submitted papers were from Belgium (1), Canada (5), China (6), France (1), Germany (6), Hong Kong (8), India (6), Iran (1), Ireland (1), Israel (4), Italy (2), Japan (17), Korea (23), Mexico (3), New Zealand (1), Poland (1), Russia (1), Singapore (5), Sweden (2), Switzerland (3), Taiwan (2), the UK (1), and the USA (9). Each paper was evaluated by at least three program committee members, with the assistance of referees, as indicated by the referee list found in these proceedings. There were many more acceptable papers than there was space available in the conference schedule, and the program committee's task was extremely difficult. In addition to selected papers, the conference also included three invited presentations by Lars Arge, Jeong Han Kim, and Kokichi Sugihara. We thank all program committee members and their referees for their excellent work, especially given the demanding time constraints; they gave the conference its distinctive character. We thank all who submitted papers for consideration: they all contributed to the high quality of the conference.

Finally, we thank all the people who worked hard to put in place the logistical arrangements of the conference — our colleagues and our graduate students. It is their hard work that made the conference possible and enjoyable.

online computation and competitive analysis: The Vehicle Routing Problem: Latest Advances and New Challenges Bruce L. Golden, S. Raghavan, Edward A. Wasil, 2008-07-20 In a unified and carefully developed presentation, this book systematically examines recent developments in VRP. The book focuses on a portfolio of significant technical advances that have evolved over the past few years for modeling and solving vehicle routing problems and VRP variations. Reflecting the most recent scholarship, this book is written by one of the top research scholars in Vehicle Routing and is one of the most important books in VRP to be published in recent times.

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Klaus Jansen, Roberto Solis-Oba, 2011-01-25 This book constitutes the thoroughly refereed post workshop proceedings of the 8th International Workshop on Approximation and Online Algorithms, WAOA 2010, held in Liverpool, UK, in September 2010 as part of the ALGO 2010 conference event. The 23 revised full papers presented were carefully reviewed and selected from 58 submissions. The workshop covered areas such as algorithmic game theory, approximation classes, coloring and partitioning, competitive analysis, computational finance, cuts and connectivity, geometric problems, inapproximability results, mechanism design, network design, packing and covering, paradigms for design and analysis of approximation and online algorithms, parameterized complexity, randomization techniques, real-world applications, and scheduling problems.

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Mohammad Kaykobad, Rossella Petreschi, 2016-03-08 This book constitutes the proceedings of the 10th International Workshop on Algorithms and Computation, WALCOM 2016, held in Kathmandu, Nepal, in March 2016. The 27 full papers presented together with 4 invited talks were carefully reviewed and selected from 68 submissions. The papers cover a wide range of topics such as approximation algorithms, computational complexity, computational geometry, data structures, graph algorithms, graph coloring, graph exploration, and online algorithms.

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Fleisher, Babette E. Bensoussan, 2015-01-12 Meet any business or competitive analysis challenge: deliver actionable business insights and on-point recommendations that enterprise decision makers can't and won't ignore! All you need is one book: Business and Competitive Analysis, Second Edition. This generation's definitive guide to business and competitive analysis has now been thoroughly updated with additional methods, applications and examples. Craig S. Fleisher and Babette E. Bensoussan begin with a practical primer on the process and context of business and competitive analysis: how it works, how to avoid pitfalls, and how to communicate results. Next, they introduce their unique FAROUT method for choosing the right tools for each assignment. The authors then present dozens of today's most valuable analysis methods. They cover "classic" techniques, such as McKinsey 7S and industry analysis, as well as emerging techniques from multiple disciplines: economics, corporate finance, sociology, anthropology, and the intelligence and futurist communities. You'll find full chapters outlining effective analysis processes; avoiding pitfalls; communicating results; as well as drill-downs on analyzing industries, competitive positioning, business models, supply chains, strategic relationships, corporate reputation, critical success factors, driving forces, technology change, cash flow, and much more. For every method, Fleisher and Bensoussan present clear descriptions, background context, strategic rationales, strengths, weaknesses, step-by-step instructions, and references. The result is a book every analyst, strategist, and manager can rely on - in any industry, for any challenge.

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Dehne, Alejandro López-Ortiz, Jörg-Rüdiger Sack, 2005-08-04 This book constitutes the refereed proceedings of the 9th International Workshop on Algorithms and Data Structures, WADS 2005, held in Waterloo, Canada, in August 2005. The 37 revised full papers presented were carefully reviewed and selected from 90 submissions. A broad variety of topics in algorithmics and data structures is addressed including searching and sorting, approximation, graph and network computations, computational geometry, randomization, communications, combinatorial optimization, scheduling, routing, navigation, coding, and pattern matching.

online computation and competitive analysis: Computing with New Resources Cristian S.

Calude, Rūsiņš Freivalds, Iwama Kazuo, 2014-12-09 Professor Jozef Gruska is a well known computer scientist for his many and broad results. He was the father of theoretical computer science research in Czechoslovakia and among the first Slovak programmers in the early 1960s. Jozef Gruska introduced the descriptive complexity of grammars, automata, and languages, and is one of the pioneers of parallel (systolic) automata. His other main research interests include parallel systems and automata, as well as quantum information processing, transmission, and cryptography.

He is co-founder of four regular series of conferences in informatics and two in quantum information processing and the Founding Chair (1989-96) of the IFIP Specialist Group on Foundations of Computer Science.

online computation and competitive analysis: Handbook of Scheduling Joseph Y-T. Leung, 2004-04-27 This handbook provides full coverage of the most recent and advanced topics in scheduling, assembling researchers from all relevant disciplines to facilitate new insights. Presented in six parts, these experts provides introductory material, complete with tutorials and algorithms, then examine classical scheduling problems. Part 3 explores scheduling models that originate in areas such as computer science, operations research. The following section examines scheduling problems that arise in real-time systems. Part 5 discusses stochastic scheduling and queueing networks, and the final section discusses a range of applications in a variety of areas, from airlines to hospitals.

online computation and competitive analysis: Distributed Decision Making and Control Rolf Johansson, Anders Rantzer, 2011-10-26 Distributed Decision Making and Control is a mathematical treatment of relevant problems in distributed control, decision and multiagent systems, The research reported was prompted by the recent rapid development in large-scale networked and embedded systems and communications. One of the main reasons for the growing complexity in such systems is the dynamics introduced by computation and communication delays. Reliability, predictability, and efficient utilization of processing power and network resources are central issues and the new theory and design methods presented here are needed to analyze and optimize the complex interactions that arise between controllers, plants and networks. The text also helps to meet requirements arising from industrial practice for a more systematic approach to the design of distributed control structures and corresponding information interfaces Theory for coordination of many different control units is closely related to economics and game theory network uses being dictated by congestion-based pricing of a given pathway. The text extends existing methods which represent pricing mechanisms as Lagrange multipliers to distributed optimization in a dynamic setting. In Distributed Decision Making and Control, the main theme is distributed decision making and control with contributions to a general theory and methodology for control of complex engineering systems in engineering, economics and logistics. This includes scalable methods and tools for modeling, analysis and control synthesis, as well as reliable implementations using networked embedded systems. Academic researchers and graduate students in control science, system theory, and mathematical economics and logistics will find much to interest them in this collection, first presented orally by the contributors during a sequence of workshops organized in Spring 2010 by the Lund Center for Control of Complex Engineering Systems, a Linnaeus Center at Lund University, Sweden.>

online computation and competitive analysis: Algorithm Theory -- SWAT 2012 Fedor V. Fomin, Petteri Kaski, 2012-06-13 This book constitutes the refereed proceedings of the 13th International Scandinavian Symposium and Workshops on Algorithm Theory, SWAT 2012, held in Helsinki, Finland, in July 2012, co-located with the 23rd Annual Symposium on Combinatorial Pattern Matching, CPM 2012. The 34 papers were carefully reviewed and selected from a total of 127 submissions. The papers present original research and cover a wide range of topics in the field of design and analysis of algorithms and data structures.

online computation and competitive analysis: Frontiers in Algorithmics and Algorithmic Aspects in Information and Management Jack Snoeyink, Pinyan Lu, Kaile Su, Lusheng Wang, 2012-04-29 This book constitutes the refereed proceedings of the 6th International Frontiers of Algorithmics Workshop, FAW 2012, and the 8th International Conference on Algorithmic Aspects in Information and Management, AAIM 2012, jointly held in Beijing, China, in May 2012. The 33 revised full papers presented together with 4 invited talks were carefully reviewed and selected from 81 submissions. The papers are organized in topical sections on algorithms and data structures, algorithmic game theory and incentive analysis, biomedical imaging algorithms, communication networks and optimization, computational learning theory, knowledge discovery, and

data mining, experimental algorithmic methodologies, optimization algorithms in economic and operations research, pattern recognition algorithms and trustworthy algorithms and trustworthy software.

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concentrates on models of time-dependent job processing times and algorithms for solving time-dependent scheduling problems. The book is suitable for researchers working on scheduling, problem complexity, optimization, heuristics and local search algorithms.

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